

TECHNICAL-TACTICAL PRINCIPLES 4x4 + 4 Jokers

- <u>Concepts:</u> Individual and collective offensive technical-tactical principles.
- <u>Contents:</u> Individual and collective technical and tactical resources, decision making and control of spaces.
- **Goals:** To improve decision making in the offensive phase and the use of individual and collective tactics for the progression of the game.
- No. of players: 12.
- **Equipment:** Balls and bibs.
- **Space:** 40x20m.
- Time: 10 minutes.

DEVELOPMENT:

We distribute the players as shown in the image, one joker in each goal area and another two jokers in the delimited side zones.

The four jokers can only move inside their zones. We also place two players from each team in each half court.

We play a ball possession with the goal of making 15 passes in a row to score a point. To do this, both teams can use the jokers to play an 8x4 superiority, but only passes made by team players (Red or Blue) will count.

As we can see, each team will have 2 players in each half court and these players will not be allowed to cross to the other half court.

So, in every 20x20m. we are playing a situation of 2x2 + 3 jokers.

We will focus the exercise to work on technicaltactical principles and decision making for the ball conservation and the progression of the game.

