

WORK OF THE 3-1 SYSTEM

2x2 + Deep jokers

- **Concepts:** Offensive and collective tactical principles for the work of the 3-1 system.
- **Contents:** Depth, dualities, movements without the ball, feints, direct and indirect entries.
- **Goals:** To improve movements, positioning, ball circulation and fluidity in the 3-1 system.
- **No. of players:** 8 + 2 goalkeepers.
- **Equipment:** Balls, bibs and mobile goal.
- **Space:** 20x20m.
- **Time:** 8-10 minutes.

DEVELOPMENT:

A 2x2 is played with 2 deep jokers in each team (between goal and corner) who can move along the back line.

The goal of the players inside the 2x2 is to take advantage of the depth provided by their jokers ("Pivots") to connect with them and finish the actions.

It is obligatory to play with at least one of the two jokers in order to finish, except if the ball is stolen, which enables direct finishing.

In the middle of the exercise, we change roles.

We will focus the corrections on the concepts and contents proposed for the exercise.

The coach will establish the tactical and technical variants that he considers appropriate (Number of touches, limitation of passes to the jokers, time for finishing...).

